

English

Viking Village, Beowulf, The Saga of Biorn.

- To write setting descriptions.
- To use role play to practise our Oracy skills.
- To write a character description.
- To improve our descriptive writing.
- To use a conscience alley to understand how a Viking feels.
- To write a character description.
- To explore and use speech marks and fronted adverbials.
- To create our own Beowulf monster and describe it.
- To understand and use paragraphs to show time.
- To create our own narrative.
- To explore parenthesis.
- To create a newspaper article.

R.E

Creation/Fall

Creation and science: conflicting or complementary?

Value & PSHE

Thankfulness
Being Me

Computing

To understand and use coding in a programme.

Topic

Vikings

- To create Viking longboats.
- To understand and discuss Viking trade.
- To use role play to understand Viking trade and the market place.



Year 5 Autumn 1

Ruthless Raiders!

Believe ~ Learn ~ Grow



P.E

Dance - To learn a nature dance,
Gymfit circuits - To develop strength and stamina.

Music

Musical poetry - To collect different sounds and incorporate them in to a piece of music.
To layer rhythms using voices and actions.

Maths

Number Place value:

- To use Roman Numerals up to 1,000,000
- To understand powers of 10,100,1000
- Comparing numbers up to 1,000,000
- Rounding

Number: Addition and subtraction

- To be able to use mental strategies.
- To add and subtract numbers with 4 digits.
- To use inverse operations.
- To solve multi-step problems.
- To compare calculations.
- To find missing numbers.

Number: Multiplication & Division

- To understand multiples, factors and prime numbers.
- To understand and use squared and cubed numbers.

Science

- To understand and describe plant reproduction.
- To explore life cycles of insects, amphibians, mammals and birds.
- To become natural scientists.
- To be able to share our knowledge through a fact file.

Art/DT

Painting - To create Viking artefacts using a range of media

French

To understand and pronounce numbers to tell the time.